

RULES AND REGULATIONS OF CAPITAL AREA SOCCER LEAGUE

Changes accepted 1/8/12 in RED

A. PURPOSES AND GOVERNANCE.

The purposes and governance of Capital Area Soccer League, a Michigan nonprofit corporation (CASL), are set forth in CASL's Bylaws.

B. GENERAL RULES.

B.1. CASL Website. CASL currently maintains a website at www.caslsoccer.org where it will publish changes to these Rules and Regulations, forms, and other information for players, coaches and other team personnel, parents, referees and fans. References to the CASL website shall mean www.caslsoccer.org or any other website operated by CASL.

B.2. Insurance. All players registered by CASL shall be required to have in effect a medical insurance program as approved by the Michigan State Youth Soccer Association (MSYSA). Cost for this coverage is included in the individual registration fee. Should there be a need for an insurance claim, the claimant (guardian if player is under 18 years of age) will notify the insurance company through MSYSA at 1-800-811-2727 or as MSYSA may otherwise direct.

B.3. Emergency Procedures. All teams should have available the location of the nearest telephone and the phone number of the nearest Emergency Services to their home field. In addition, all coaches MUST carry the CASL Medical Release (notarized) and Medical History forms to all games and practices.

B.4. Sportsmanship. All players, coaches, parents, fans, and referees will show good sportsmanship. Each team shall be responsible for the conduct of its coaches, managers, players, parents, and fans. It is the responsibility of each team to insure that its actions on or off the field do not bring disrespect upon this league.

B.5. Playing Time Requirements. Minimum playing time per player shall be 1/3 of the game, unless the player is subject to reasonable team discipline or injury, WHICH SHALL BE NOTED ON THE CASL OFFICIAL GAME ROSTER by the coach before the game begins.

B.6. Age Limits - The term "youth" shall mean any amateur player who has not attained his or her 19th birthday before the first day of August of the seasonal year in which they apply for registration. Players attaining the limiting age for any group on or after August 1st will be eligible to play for the remainder of the seasonal year. All teams, unless otherwise approved by the CASL Board of Directors, shall divide play in the following age groupings:

Under 19 years, Under 16 years, Under 14 years, Under 13 years, Under 12 years, Under 11 years, Under 10 years, and Under 9 years.

B.7. Proof of Age. Any Player can be called upon to prove his/her legal age to the CASL Board of Directors. A birth certificate, Passport, Adoption Certificate, or Certificate of Naturalization, or School Record shall be sufficient for proof of age.

B.8. Clinics and Tournaments. MSYSA is to be notified of all tournaments entered out of state. A Permission to Travel Form must be completed via the MSYSA website for travel approval. All GUEST players to play with CASL affiliated teams must fill out and submit the Guest Roster application to MSYSA in accordance with MSYSA rules. These forms can be obtained by contacting MSYSA or visiting the website, currently www.msya.net.

B.9. Player Financial Aid. Subject to the limits and conditions set forth below, CASL will provide player financial aid to all players in need of financial assistance. The application be submitted to the CASL Financial Aid Sub-Committee via the CASL website, including proof of need: a written request stating the reason(s) for needing financial help submitted by the player, the player's parent or guardian, or coach or other official of the team, and total player costs for the season and the total funds requested is not to exceed \$75.00 per season for a Community Select team player, or \$250.00 per Fall or Spring season for a Premier Program player. CASL will provide up to an annual budgeted amount for such requests and will base all requests upon funds available per season. The application deadline is August 1 for the Fall season and March 1 for the Spring season and any applications received after these dates may be denied. A maximum of three (3) awards of financial aid will be provided to players on any one (1) team per season. The Financial Aid Sub-Committee will have the authority to waive the maximum number of allotments per team as they see fit. No player will receive financial aid for both a CASL team and a premier club. All players receiving financial assistance from CASL are expected to provide 3 hours of volunteer service to a CASL sponsored event, via their Community organization.

B.10. Coach Financial Aid. Subject to the limits and conditions set forth below, CASL will provide coaching financial aid to those coaches of CASL or C.A. United teams who obtain a USSF coaching license, or an NSCAA coaching diploma. The coach must be coaching a CASL affiliated team currently (in the seasonal year the licensing course is taken) or intending to coach a CASL affiliated team in the following seasonal year and have been approved to coach that team in CASL or C.A. United. The maximum

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financial aid per coach per calendar year will not exceed 50% of the tuition cost or course fee of obtaining any license or diploma. Application for financial aid must be received from the coach with a copy of the license, and be in written form submitted to the CASL Treasurer.

B.11. Field Grants. Subject to the limits and conditions set forth below, communities are responsible for providing their own game fields. Any attendant expenses are the responsibility of the community and/or team. Matching fund grants are available through CASL up to \$500.00 per year per community for field improvement, although not for routine maintenance (mowing, lining, etc).

B.12. Other Matters. Any matters not provided for in these rules and regulations shall be determined by the CASL Board of Directors and decisions so made shall be binding.

C. TEAM FORMATION.

C.1. Guidelines for Player Eligibility. CASL was established to provide the maximum number of players the opportunity to play soccer in a competitive level in a community context. Community is defined as the school district a player attends school. The exception to this is that private and/or parochial schools are considered school districts themselves, and teams can be formed for players attending private and/or parochial schools; otherwise, the player must try out for their community. Teams shall be formed within the school district boundaries and in accordance with the CASL team formation rules. CASL may register teams that are not associated with CASL Members (as defined in the Bylaws and listed on the Web site), in accordance with the CASL team formation rules. All game fields are at a reasonable distance within the Capital Area. Reasonable distance is approximately 30 miles between the two teams. No team will be required to drive more than 30 miles for a game.

C.2. Team Formation and Organization. For teams playing in 6 v 6 divisions or 8v8, up to two (2) teams per community are permitted. Where as CASL recommends that the 2 teams be equally split, it is up to the community to determine how the teams are split. For teams playing in 11 v 11 divisions, generally, only one (1) team from a school district or community will be approved in each age division. The CASL Board of Directors must approve additional teams. Coaches wishing to form a second team should request permission to form a second team from the CASL Board of Directors. **Teams U11 and older that have won the top division in a spring or fall season will be afforded the opportunity to play the subsequent fall or spring season with an age group one year older, subject to all other CASL formation team rules, and subject to timely application by the coach or club. Any such team so moved up will be subject to review by the Board of Directors, and may be returned to its age-appropriate division for subsequent seasons. Qualified U14 teams may apply to play up at U16 if no U15 division is available, but no team may otherwise play with an age group that is two years older.**

C.3. Tryouts. Except for teams in any Recreational Program sponsored by or affiliated with CASL, communities MUST conduct open tryouts for team selection. Unless otherwise RESTRICTED by MSYSA or the Michigan State Premier Soccer Program (MSPSP), tryouts may be conducted at any time after the 2nd Saturday in June and prior to July 15th for fall team formation and prior to February 15th for spring teams. Notice for team open tryouts must be given to all schools in the community where players of the applicable age attend, as well as taking other reasonable measures (e.g. newspaper notice) to ensure that players in the community are aware of the tryouts. In striving for impartiality and fairness, coaches are encouraged to include evaluators not associated with the team who are familiar with the demands of select team play, such as other current or former CASL coaches, former CASL players, or CASL or other community Board members, etc.

C.4. Special Circumstances. Players who reside in a community that has no age appropriate team may try out for an age appropriate team in another community. Those players may not be offered a roster spot if a player from the community is cut. Players may play up one (1) age division. If a player is cut from his/her age appropriate team, only then may the player be eligible to tryout for either the age appropriate team or one (1) age division above his/her age in a non-resident community team.

If in the subsequent year(s) the player's home community forms an age appropriate team, the player is expected to try out for their home community team. If there is no team in a player's home community or that player goes through the tryout and is cut from the home community team(s), the player is free to try out for other age appropriate teams outside his/her home community, providing that the nonresident community can take additional players. The commitment outside one's home community is for the entire seasonal year (fall/spring). The next seasonal year the player must return to their home community for team tryouts.

C.5. Conditions. The following conditions must be met in selecting players for a CASL formed team:

- For teams playing in 11 v 11 divisions, a minimum of thirteen (13) players registered with CASL. U13 and U14 teams may register a maximum of eighteen (18) players. U16 and U19 teams may register a maximum of twenty-two (22) players, though only eighteen may appear in any one match.
- For teams playing in 8 v 8 divisions, a minimum of ten (10) players and a maximum of fourteen (14) players registered with CASL.

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- For teams playing in 6 v 6 divisions, a minimum of eight (8) players and a maximum of eleven (11) players registered with CASL
- At least 51% of all rostered players MUST be age appropriate. The appropriate age is determined by the calendar years of birth dates between August 1st through July 31st of that birth year.
- Up to 49% of a team's rostered players may only be one (1) year younger than the age division the team as registered as (e.g., a U12 player is not eligible to be placed on a U14 team).
- A player playing on a team one (1) year above the player's age must be consented to by the coach, the player, and the player's parents or guardians.
- For U-16 and U-19 division teams only, the following rule applies: Except with prior approval from the CASL Board of Directors, a U-14 age eligible player may play on a team in the U-16 or U-19 division only if the player will be attending high school during the season that the U-16 or U-19 division team will be playing.
- For U-19 division teams only, the following rule applies: Except with prior approval from the CASL Board of Directors, a player is eligible to play on a team in the U-19 division only if (i) the player is eligible to play in an age division between (and including) U-15 through U-19; or (ii) if the player is U14, he or she is age eligible and will be attending high school during the season that the U-19 division team will be playing.
- Coaches cannot cut age appropriate home community players and place non-resident players on their team. A coach can take players from a non-resident community only to fill their roster.
- Coaches for U-14 and below age groups cannot ask for a waiver to add more than three (3) dual rostered players as permitted under Rule E.3. if age appropriate home community players were cut.
- Communities form CASL teams. All players MUST tryout in their home community. The only exceptions are when no age appropriate team is formed in the player's home community, or the player has obtained a signed release form either the home community coach or representative.

D. COACHES.

D.1. Code of Ethics for Coaches. Individuals intending to coach teams sponsored by or affiliated with CASL must sign the Code of Ethics for Coaches (see CASL website for document). The coach should also note that parents/guardians of players on their team might also be asked to complete forms that evaluate their coaching behavior. If the CASL Board of Directors determines that the behavior of the coach is inappropriate, the coach will be notified. The coach may be called before the CASL Board of Directors for review and will be subject to disciplinary action.

D.2. Coach Licenses. All CASL coaches MUST obtain at least a USSF E license within one (1) year of coaching any CASL team. Coaches not following this rule or obtaining this license will be subject to disciplinary action as deemed appropriate by the CASL Board of Directors.

D.3. Risk Management Cards. All coaches and team managers must apply for and receive a risk management Clearance from MSYSA via GotSoccer. The online application can be completed by visiting website, currently www.gotsoccer.com. All team officials must receive a username and password from the CASL Office.

D.4. Maximum Number of Team Officials. The maximum number of team officials that can be registered with each CASL team is three (3). One of the three must be designated as head coach. The other two positions may be any combination of Assistant Coach and/or Manager.

E. TEAM AND PLAYER REGISTRATION.

E.1. Team and Player Registration Forms. The following items must be submitted to CASL by July 15th for fall team formation, and February 15th for spring team formation:

- Team Application.
- Tryout roster showing players chosen and cut and all appropriate information completed.
- Proof of age for each player placed on the team (i.e., prior year's pass card, birth certificate, Adoption Certificate, Certificate of Naturalization, or School Record.)

The following items must be submitted via the online system by August 1st for fall team formation and March 1st for spring team formation:

- Individual player registration and payment.
- Code of Ethics for each team official including those who will only be designated as trainers.
- Proof of high school attendance for all U-14 age eligible players to be placed on the roster for teams registering to play in the U-16 or U-19 divisions.

The team officials collect and retain the following items:

- A photograph of each player and team official on the team roster (to be placed on the players' pass cards and the team officials' pass cards).

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- Notarized CASL Medical release and Medical History for each player on team roster.

E.2. Player Registration on a Team. Any player registered to a team is bound to that team for the entire seasonal (Fall/Spring) year. Exceptions to this rule are: the team of original registration suspends operation; the player moves to a new location, a distance that would make it impractical for continuing with the original team; or the current team coach gives the player a release. In all cases the CASL Board of Directors must be notified of and approve the change.

E.3. Dual Registration. Unless otherwise prohibited by MSYSA or MSPSP, dual registration is permitted subject to all of the following conditions:

- Except with prior approval from the CASL Board, for CASL USSF registered teams in U-14 and below age groups, not more than three (3) players may be dual registered. If a community has two teams in an age bracket, no special requests will be approved for an increase from the allowed 3 dual registered players. If a team has more than 3 dual registered players they must be split between the two community teams. In this case dual registered players refers to players playing on two teams in MSYSA sponsored leagues.
- For CASL USSF registered teams in the U-16 and U-19 age groups, not more than 50% of the players may be dual registered.
- All dual registered players on a CASL USSF team must be from the community of that CASL USSF team (i.e., East Lansing, Mason, Charlotte, etc.).
- A dual registered player must have the approval of both his or her primary team coach and secondary team coach. A dual registered player's primary team is his or her Premier (MSPSP) team.

It is the responsibility of the player to fill out the state dual registration form and submit it to the state for approval.

E.4. Club Pass Card. A club pass card is only to be used for the purposes of enhancing player development and fielding an adequate number of players (including substitutes) in order to play a game. The best interests of the pass card player are to be given priority when determining whether or not to roster him or her for a game. The club pass card is never to be used as a means to "stack" the team with more skilled players for the sole purpose of bettering the team's chance for victory. If a trend to this effect is discovered, the coach and team may be subject to disciplinary action. Players registered to a CASL USSF registered team may use their CASL player pass card to play for another CASL USSF registered team from the same community club pursuant to the following conditions:

- The player is playing for an older age group team for which he or she is an age eligible player pursuant to CASL Rules and Regulations.
- The player is playing within his or her team's age group, regardless the division (Red Division player as a guest in Blue Division or Blue Division player as a guest in Red Division).
- A player who is officially registered in a team where he is one year younger and is age eligible to play in a younger team, he/she should be allowed to be rostered as a club pass card player.
- Teams utilizing a club pass card must meet all other roster requirements.
- For U-9 to U-14 age divisions, a team shall not play more than three (3) players with a club pass card in any single game.
- For U-16 and U-19 age divisions, a team shall not play more than five (5) players with a club pass card in any single game.
- If a club pass card player is not in possession of his or her CASL player pass card at the start of a game, he or she shall not be allowed to play until he or she is in possession of his or her CASL player pass card.
- Teams utilizing the club pass card in a game shall include the name of each club pass card player on the Official CASL Game Report Roster as required/designated on the form.
- A player on a U-12 or below age group team shall not be rostered as a club pass card player more than two times per season. Violation of this provision shall result in the forfeiture by the team rostering the club pass card player of any games in which the player played after the initial two games and any other disciplinary action deemed appropriate by the CASL Board.
- Dual rostered players cannot be rostered as a club pass card player for a team that has already three dual rostered players in that match.

F. ROSTER.

F.1. Team Roster. Teams playing in 11 v 11 U-13 and U-14 age divisions may carry a maximum of eighteen (18) players and a minimum of thirteen (13) players. Teams playing in 11 v 11 U-16 and U-19 age divisions may carry a maximum of twenty-two (22) players and a minimum of thirteen (13) players, except that no more than eighteen (18) players shall be on the roster for and allowed to play in any individual game. Teams playing in 8 v 8 divisions may carry a maximum of fourteen (14) players and a minimum of ten (10) players. Teams playing in 6 v 6 divisions may carry a maximum of eleven (11) players and a minimum of eight (8) players.

G. RULES AND GAME PROCEDURES.

G.1. Game Report Rosters. Official CASL Game Report Rosters must be filled out by the team coach prior to the start of each game, complete with names and numbers of all players, and the game number. Game Report Rosters along with team player's, coach's and team manager's pass cards are to be presented to the referees prior to the start of each game. In addition, the home

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coach is to include a stamped envelope addressed to the CASL Statistician. At the completion of the game, the referee should record the score, sign the sheets, make any appropriate comments and mail both team's game report rosters (top white copies) to the CASL Statistician in the envelope provided by the home team. The second (yellow copy) of the Game report roster should be returned to the respective team coach. Coaches are encouraged to contact the GLASRA Referee Liaison with any concerns, complaints and/or positive feedback on any referee (GLASRA's current website is www.glasra.org).

G.2. Pass Cards. The Registrar shall issue a valid registration pass card to all eligible players and team personnel. A team official shall affix a 1" X 1" picture of the player or team official, obtain the player's or team official's signature, and laminate the pass card (as to render it tamper proof). All player and team personnel pass cards shall be surrendered to the referee before the start of each league game. Players with pass cards that do not meet the above standards will be deemed ineligible to play. All pass cards are to be returned to the coach at the conclusion of team check-in. Pass card reprints will incur a \$10 fee per card.

G.3. Player not in Possession of Pass Card. If a player is not in possession of a pass card, the player or the player's coach shall notify the referee prior to the start of the game. The player(s) shall print their name(s) and birth date(s), and provide their signature(s), on the Game Report card. If a club pass card player is not in possession of his or her CASL player pass card at the start of a game, he or she shall not be allowed to play until he or she is in possession of his or her CASL player pass card.

~~**G.4. Team Bench.** Teams shall take the same side of the field for their bench with each team taking one half of the field. Home teams shall choose their one half of the field. Only players, and up to three (3) registered team officials will be allowed on the team bench side of the field. Parents, fans, and other spectators will stay on the opposite side of the field. Home teams have preferred choice of sidelines. Parents/fans must take the same sideline of their respective team. No one is allowed to be in the end zones (behind goal lines). All players, coaches, and spectators must maintain a one (1) yard setback from the sidelines during game play. The coach box will be defined as top of goal box to the top of goal box.~~

G.4. Team Bench. Teams shall occupy opposite touchlines (sidelines). Parents/fans must occupy the same touchline as their respective team. No person is allowed to occupy the area behind either goal line. All players, coaches and spectators must maintain at least a one (1) yard setback from each touchline during game play. Subject to the setback requirement, coaches may freely move along their respective touchline between the top of each goal area. The home team shall have the choice of preferred touchlines.

G.5. Rules of Play. Rules of play shall be the laws of the game as published by FIFA. All contests sanctioned by this league abide by the "Laws of the Game" and the modifications as published by CASL in these RULES and GUIDELINES.

The number of field players, length of games, ball size, circumference and weight:

Number of Field Players, Game Length, and Ball Size-

U-19: 11 v 11, Two 45 min. Halves, Size #5

U-16: 11 v 11, Two 40 min. Halves, Size #5

U-14: 11 v 11, Two 35 min. Halves, Size #5

U-13: 11 v 11, Two 35 min. Halves, Size #5

U-12: 8 v 8, Two 30 min. Halves, Size #4

U-11: 8 v 8, Two 30 min. Halves, Size #4

U-10: 6 v 6, Two 25 min. Halves, Size #

U-9: 6 v 6, Two 25 min. Halves, Size #4

G.6. Grace Period. A fifteen (15) minute grace period will be allowed for all games before start. Any team not ready to play after the grace period has expired shall forfeit the game.

G.7. Official Game. Two halves of play shall constitute an official game unless otherwise mutually agreed upon by the team coaches. In the event a game must be suspended because of conditions, which make it impossible to continue play, the game shall be declared an official game if one complete half or more of the game has been played. If less than one half of the game has been played, the game must be rescheduled and played in its entirety. (See Rescheduling guideline) If the game has to be rescheduled, the teams must pay the referees for both the original (aborted) game and the rescheduled game when played. At LEAST ONE certified USSF referee MUST be present for a game to be deemed official. "Club Linesman" can be used in case of shortages of referees. Teams are not obligated to pay "club" linesman, nor does the team pay for the third official by surrendering funds for the full three-referee crew to be split amongst the officials that work the game. It is advisable that coaches, assistant coaches and managers/trainers not be considered as a referee (center) for their own team's match.

G.8. Coaching from the Sidelines. A team's coach and up to two (2) other team officials MUST be able to present signed, pictured and laminated team pass cards to the referee prior to each game. Coaches/assistants and managers/trainers are permitted to give their own team points of strategy and position. The coaching tone of voice is to be informative, positive and not a harangue. No team personnel may use voice amplifying devices or noisemakers of any kind.

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G.9. Player Substitutions. Substitutions of players during the game, from the centerline of the field, may be with the consent of the referee at the following times:

- a. Prior to a throw-in that team's favor.
- b. Prior to a goal kick by either team.
- c. After a goal by either team, when play has been stopped.
- d. At half time.
- e. After an injury, a bench player may be substituted for the injured player. The other team may substitute like number of player(s). Substitution can occur only after the referee stops the play and acknowledges the injury.
- f. After a caution (yellow card) has been administered, the cautioned player may be replaced by a bench player if the request to substitute is brought to the attention of the referee before the game has been restarted. If the player is substituted for, the other team may substitute one player.

G.10. Referee payment: If the referees show up for a game, they get paid. If the game is called due to weather or field conditions related to weather, both teams are required to pay the referees. If the game is called due to unsafe field conditions, unrelated to the weather, both teams should pay the referees and submit requests to CASL for reimbursement. If one team fails to show up for a game, the team that did show up should pay the referees their half of the payment, and submit a request to CASL for reimbursement. If a team shows up but is unable to field a team, they are required to pay the entire referee fee.

H. DISCIPLINE.

H.1. Disciplinary Authority Concerning Persons. The CASL Board of Directors has authority to bar completely, suspend, or otherwise discipline, any player, coach, team manager, team assistant, player parent, member of the CASL Board of Directors, Committee member, CASL team, Premier Program team sponsored by, affiliated with or representing CASL, or Recreational Program team sponsored by, affiliated with or representing CASL for unacceptable behavior or conduct either in carrying out the duties of their position or while holding the aforementioned offices and/or positions. The CASL Board of Directors has the ultimate authority to determine if any discipline needs to be issued on any or all issues concerning players, team officials or referees affiliated with CASL.

H.2. Coaches Responsibility. Each coach is responsible for the conduct of his assistants, players, parents, and fans, and shall ensure that they abide by all applicable rules, including tournament and inter-league rules, as well as CASL and MSYSA rules.

H.3. Minimum Punishments. All rules and minimum punishments stated below will be followed UNLESS MSYSA RULES are stricter than the CASL rules:

- a. ANY player guilty of FIGHTING before, during or after games shall receive a two (2) game suspension.
- b. ANY player guilty of USING PROFANITY, offensive, insulting, or abusive language, either by word or sign, against other players, coaches, spectators, referees, or any league official shall receive a two (2) game suspension.
- c. ANY player guilty of (ejected for) VIOLENT CONDUCT or SERIOUS FOUL PLAY shall receive a two (2) game suspension.
- d. ANY player guilty of (ejected for) a Foul that denies obvious goal scoring opportunity shall receive a two (2) game suspension.
- e. ANY player guilty of (ejected for) a second cautionable offense shall receive a one (1) game suspension.
- f. ANY player guilty of making THREATENING GESTURES against other players, coaches, spectators, referees, or any league official shall receive a one (1) game suspension.
- g. ANY player guilty of PUSHING OR STRIKING any coach, referee, or official shall receive a one (1) year suspension.
- h. Coaches or team officials who make threatening gestures or use threatening language to other players, coaches league officials or referees shall be disciplined according to the following: First time - two (2) game suspension; Second time - four (4) game suspension and the offender shall appear before the MSYSA Board; Third time - Life suspension from CASL.
- i. Coaches or team officials who fight at any time (prior to a game start, during a game or after the game has concluded) shall be disciplined according to the following: First time offense- minimum one (1) year suspension; second offense - life suspension from CASL.
- j. Players or coaches who receive three (3) yellow cards during a season will receive a one (1) game suspension. This suspension is to be served in the game immediately following the issuance of the third yellow card. Failure of the coach to follow this procedure will result in an additional game suspension.
- k. Any team that has a player or a coach ejected from a game (including 2 cautions) will be required to pay a \$25.00 fine to CASL for the first offense and a \$50.00 fine for each subsequent ejection. The fine must be paid before the player or coaches pass card is returned. Any player or coach who participates in a game without a valid pass card under this rule shall cause his/her team to forfeit each game that he/she participates in and be subject to disciplinary procedures deemed by the CASL Board of Directors.
- l. Any team that has accumulated 5 ejections (red cards) for players or team officials in one season MUST appear before the CASL Board of Directors and are subject to discipline as determined by the CASL Board of Directors. Upon getting a 5th ejection, CASL coaches must contact the CASL President within 48 hours to schedule a team appearance to the CASL Board of Directors. Failure to contact the CASL President shall result in forfeiture of games and/or affiliation with CASL as determined by the CASL Board of Directors.

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- m. Suspension received at the end of a season will carry over and be served at the beginning of the following season.
- n. ANY coach, team manager, team official or player who knowingly alters any team roster, player pass card, or causes any team roster or player pass card issued by CASL to be altered or affixed or causes to be affixed to any CASL issued pass card a photograph of any person other than the person named on the pass card or falsifies any player's birth date or causes any birth date to be falsified can receive up to a SEVEN (7) YEAR suspension from CASL as determined by the CASL Board of Directors.
- o. ANY coach, player or team official who knowingly changes teams within a given seasonal obligation or quits a team to join another team without following proper procedure, is considered to be poaching or participating in poaching activity. The CASL Board of Directors will determine this activity and discipline will be sanctioned under the determination of the CASL Board of Directors.
- p. ANY player who does not pay his/her financial obligations for any CASL affiliated team, (community select or Premier Program) that player will not be allowed to continue to play for any other CASL affiliated team; discipline for that player will be determined by the CASL Board of Directors.
- q. All suspensions shall be in addition to the game during which the infraction occurs. If the infraction occurs prior to the start of the game, the suspension shall be in addition to that game. Any player or team official who has been ejected from the game shall remain on the bench but not able to participate in the actions of the entire game. It is recommended that the player remove his/her jersey as not to be confused with substituted players for the remaining portions of the game.
- r. In the event of serious or consistent inappropriate behavior on the part of any team, the CASL Board of Directors, or disciplinary committee thereof, reserves the right to take disciplinary action, up to and including suspension of the offending team from CASL.
- s. ANY team that forfeits a game already played because of any infraction to the CASL Rules will be required to pay a \$20.00 fine to CASL. All fines are the responsibility of the club. If a club fails to submit payment of the fine(s) prior to the end of the season, the fine(s) will be doubled and that club will not be allowed to register any team for the next season until the fine(s) is/are paid.
- t. ANY team that chooses to forfeit a game and contacts the CASL Scheduler at least four hours before the match in question will be required to pay a \$20.00 fine to CASL. All fines are the responsibility of the club. If a club fails to submit payment of the fine(s) prior to the end of the season, the fine(s) will be doubled and that club will not be allowed to register any team for the next season until the fine(s) is/are paid.
- u. ANY team that chooses to forfeit a game and fails to contact the CASL Scheduler at least four hours before the match in question will be required to pay the entire referee fee(s) for that game and a \$20.00 fine to CASL. All fines are the responsibility of the club. If a club fails to submit payment of the referee fee(s) and the fine(s) prior to the end of the season, the fine(s) will be doubled and that club will not be allowed to register any team for the next season until the fine(s) and referee fee(s) are paid.

H.4. Poaching. Any person or any club or team which, through its responsible officers or representatives:

- a. Attempts at any time prior to June 15 of any seasonal year to induce a registered player (or their parent or guardian) of any team sponsored by, affiliated with or representing CASL or any of its programs, to leave his/her team before the end of the current season; or
- b. Attempts at any time prior to June 15 of the seasonal year to induce the player to leave their team for the following seasonal year;

shall be deemed to have committed a poaching offense. The CASL Board of Directors may deal with the offense and punishment if the person, club or team committing the offense is sponsored by, affiliated with or representing CASL or any of its programs. The CASL Board of Directors may also report any poaching offense to MSYSA or MSPSP.

I. PROTESTS, APPEALS AND DISCIPLINARY PROCEDURES.

I.1. Protests. Should any person or team want to protest or appeal any decision, the line of communication shall be as follows:

1. The CASL President and the CASL Complaints Director.
2. MSYSA Board.

- a. In the determination of any discipline or protest, MSYSA rules will take precedence over CASL rules and regulations if, and only if, so required by MSYSA.
- b. Only violations of the CASL Bylaws, CASL rules and regulations, and misapplication of the law(s) shall be proper subjects for protest.
- c. The referee's judgment related to the conduct of the game and prerogatives granted to him by the "Laws of the Game" published by F.I.F.A. -- SHALL NOT BE CHALLENGED.

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d. Protests and appeals are to be written and sent to the CASL President and the Complaints Director within five (5) calendar days following the date of the match or league disciplinary problem being protested. The protest or appeal shall be accompanied with a \$25.00 fee. If the decision by the person protesting or appealing is not upheld, the fee will be turned over to the CASL Treasurer.

e. The CASL President and Complaints Director will then meet to determine the appropriate action.

f. The Complaints Director can, with or without pre-investigation, according to the severity of the complaint, call for a hearing on the complaint or appeal as determined by the CASL Board of Directors.

g. The CASL Discipline and Appeals Committee shall follow the policies and procedures of CASL; the concepts of due process; and provide a fair, swift, and just hearing to all protests, appeals or disciplinary procedures, and find just resolution.

h. Suspensions, all disciplinary actions and recommendations, or dismissal of charges will take effect following the ruling of the CASL Discipline and Appeals Committee. Affected parties are to be notified by the Complaints Director within a 48-hour period of said hearing and/or decision.

i. Pleas of ignorance to these rules and regulations are not sufficient, and violators may expect appropriate action by the CASL Board of Directors. The CASL Board of Directors will determine ANY matters not provided for in these rules and the decision will stand final.

J. UNIFORMS AND EQUIPMENT.

J.1. Uniforms. A minimum uniform consists of a shirt with a clearly visible distinct number and matching team color. Team colors should include matching shirt, short, and sock. Both socks shall be the same color with a single predominant color, but not necessarily the color of the shirt, and must cover the shin guards. Additional clothing may be worn under the official uniform as designated by FIFA. Goalies must wear jerseys of a color clearly different from either team color and referee jersey. When the colors worn by teams are similar, the HOME team must effect a change of colors, which will be distinct from those of the opponent.

J.2. Equipment. SHIN GUARDS ARE MANDATORY FOR ALL PLAYERS. Regulation soccer shoes, (cleats) gym shoes or sneakers are permissible in all CASL competition. Referees will check cleats to be sure no metal parts are exposed. Jewelry worn is permissible upon the discretion of the referee only. The player may be required to remove jewelry or tape it according to the referee instructions. Players with any type of HARD cast (large or small, padded or unpadded) will not be allowed to play. Players with SOFT splints (air) may play at the discretion of the referee. Approval to play must be given by the referee prior to the start of the match. Subject to the approval of the referee, braces may be worn if the hinges are covered and all exposed hard plastic or metal parts do not have any sharp or protruding edges; it is recommended that a padded cover be worn over any brace.

K. HOME TEAM RESPONSIBILITIES.

K.1. Field Conditions. The home team provides the field, game ball, nets and corner flags. The home team is responsible for the condition of the field and for having proper markings and equipment. Fields should be clearly marked, policed of dangerous objects, free of potholes, ruts, etc., mowed to height normal for lawns. Nets and corner flags should be installed. Goals must be anchored, to protect against tip-overs. Field and goal size dimensions are as follows:

- Field size that is a minimum 35 x 45 yards/maximum 45 x 60 yards with goals a minimum of 6 feet high x 12 feet wide/maximum 6 feet high x 18 feet wide for divisions playing 6v6.
- Field size that is a minimum 45 x 70 yards/maximum 55 x 80 yards with goals a minimum of 6 feet high x 18 feet wide/maximum 7 feet high x 21 feet wide for divisions playing 8v8.
- Field size that is a minimum 60 x 100 yards/maximum 100 x 130 yards with goals 8 feet high x 24 feet wide for all other age groups.

If a game cannot be played because of poor field conditions directly related to the above items, the game may be rescheduled at the discretion of the CASL Scheduler; otherwise the HOME team will forfeit the game. In either case, the HOME team will be directly responsible for the referee fees for the unplayed game.

L. SCHEDULES AND CANCELLATIONS.

L.1. Scheduling. Coaches must submit a list of possible schedule conflict dates on the team registration form as part of the team registration process before both the fall and spring seasons. The CASL Scheduler then drafts and compiles tentative schedules for league competition. The tentative schedules are then delivered to all registered coaches at the seasonal coaches meeting. The Coaches have up to 5 (five) days following the coaches meeting to check their schedule and make any requests for adjustments at the discretion of the CASL Scheduler before the schedules are turned over to the GLASRA Referee Scheduler. All schedule

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adjustments must be agreed to by both coaches and finalized by the end of the 5 (five) day grace period. Each team will be allowed one additional reschedule prior to the start of the respective fall or spring season; however, the reschedule must be agreed to by both coaches and finalized prior to the start of the respective fall or spring schedule. If the game cannot be rescheduled, the team who initiates the change MUST either play the game as originally scheduled or forfeit.

In order to facilitate a thorough review of schedules, draft schedules may be posted on the CASL Website in advance of the coaches meeting.

L.2. Rescheduling. Once the respective fall or spring season starts, no rescheduling is allowed unless the CASL Scheduler determines that he or she has made a scheduling error that must be corrected or that a reschedule is necessary due to an unforeseen emergency or tragedy.

The Coach who initiates the rescheduling of a game is responsible to:

- Contact the opposing team's coach to see if they are willing to reschedule and arrive at a tentative alternate date, time and/or field.
- Contact the CASL Scheduler and inform the CASL Scheduler of the requested change.
- Re-contact the opposing coach once the CASL Scheduler has confirmed the game rescheduling.
- Forward a \$25 rescheduling fee made payable to CASL to the CASL Scheduler if the reschedule is completed after the 5 (five) day grace period.

It is the responsibility of the CASL Scheduler to:

- Contact the Referee Scheduler and ask that the referees be rescheduled.
- Confirm to both teams that the rescheduled game can or will be rescheduled.
- Notify both teams if a scheduling error has been made and needs to be corrected and work with both teams to identify a mutually agreeable game reschedule.

L.3. Minimum Number of Players. For 11 v 11 divisions a minimum of seven (7) players constitutes a team for play. A game cannot begin or continue if one or both teams cannot field seven eligible players. For 8 v 8 divisions a minimum of six (6) players constitutes a team for play. A game cannot begin or continue if one or both teams cannot field six eligible players. For 6 v 6 divisions a minimum of five (5) players constitutes a team for play. A game cannot begin or continue if one or both teams cannot field five eligible players.

L.4. Games-Cancellations-Postponements. Soccer games are seldom canceled. Each team must report to the field scheduled unless notified by the CASL Scheduler that the game has been canceled prior to the game start time.

Upon arrival at the field, the game may be called only by the referee. A game must be called under following conditions: danger to players (such as lightning hail etc.) or poor field/game conditions (excessive water on the field, improperly anchored goal posts, strong winds, darkness). Any time a weather siren is sounded the game is to be suspended immediately, and the referee must instruct coaches and players to seek shelter. Likewise, any time the referee sees lightning or hears thunder, the game is to be suspended immediately, and the referee must instruct coaches and players to seek shelter. The game is not to be restarted until a period of 30 minutes has passed without lightning or thunder. A game may be suspended for a maximum of 45 minutes. At such time the game will be called. Coaches should also apply these guidelines in canceling and restarting practices.

The only reason a community representative or field coordinator may cancel a game is for the protection of a home field. Notification must be made to the CASL Scheduler at least two (2) hours in advance of the game. Failure to make good faith effort in notification will result in a \$45 fine to the community soccer organization.

Upon cancellation of a game due to weather or field related conditions, the home team must contact the away team within 7 (seven) days of the originally scheduled game to identify a mutually agreeable reschedule date. The home team must notify the CASL Scheduler of the agreed upon reschedule date or the failure to reach agreement with the away team within 10 days of the originally scheduled game. If the CASL Scheduler determines that one or both teams is not making a good faith effort to reschedule the game, he or she may recommend to the Board that one or both team forfeit the game.

M. STANDINGS AND SCORE REPORTING.

M.1. League Standings. Standings will be computed at the end of the regular season play on the following points basis: Win - 3 points; Tie - 1 point; Loss - 0 points; Forfeit - (-1) point. No play-off games will be scheduled. Any team with a forfeit game will

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not be allowed to WIN the division championship. In case of ties in point standings the following criteria, in the order listed below, will be used to determine the division winner:

- a. Winner of head to head competition; provided, that if two teams are tied and they did not play each other during the regular season, they will be declared co-champions.
- b. Team with most wins.
- c. Highest goal difference goals for minus goals against, up to a maximum of a 4-goal difference per game.
- d. Least number of goals scored against actual goal count.
- e. Penalty point- Deduct 2 points for each red card received during regular season play.

M.2. Score Reporting. The Coach of the winning team or in case of a tie, the home team Coach, shall submit the result. In the event of a forfeit, the team that is not forfeiting shall report the result as a 1-0 win and shall indicate that it is a win by forfeit. The score and standings will be posted to the CASL Web site. Refer to the CASL Web site for instructions on score reporting.